FASHION DESIGN - FASHION DESIGN (AAS)

Art, Design and Performing Arts

Program website (https://www.harpercollege.edu/academics/arts/fashion/fashion-design-degree.php)

Program Overview

This 61 credit-hour program is designed to provide students with entry-level skills in apparel textile design, flat pattern design, draping, fashion illustrating and professional design room practices. Facilities will simulate the professional atmosphere of the fashion industry.

This sequenced degree plan is one of two options that students may pursue to earn the Fashion Design Associate in Applied Science (AAS) degree. **While there are multiple specializations, this particular degree can be awarded only once.**

Program Requirements

First Semester		Hours
FAS 100	Industrial Sewing Methods	3
FAS 101	Flat Pattern I	3
FAS 105	Fashion Design and Illustration I	3
FAS 107	Textiles I	3
FAS 112	Fashion Basics	3
	Hours	**15**
Second Semester		
FAS 102	Flat Pattern II	3
FAS 104	Apparel Design and Construction	3
FAS 110	Costume History [+]	3
FAS 113	Advanced Industrial Sewing Methods	3
MGT 150	Business Math [1]	3
	Hours	**15**
Summer Session		
ENG 101	Composition I	3
Social and Behavioral Science [2]		3
	Hours	**6**
Third Semester		
FAS 109	Fashion Arts and Design	3
FAS 201	Draping	3
GRA 112	Digital Illustration I	3
Humanities [3]		3
	Hours	**12**
Fourth Semester		
FAS 204	Fashion Design Studio	4
FAS 208	Computer-Aided Patternmaking	3
FAS 210	Advanced Fashion Illustration II	3
Humanities [3]		3
	Hours	**13**
	Total Hours	**61**

[+] This course meets the World Cultures and Diversity graduation requirement.

[1] The mathematics requirement for this degree can be met with MGT150 (Business Math) or Math Competency. See Math Competency options (https://www.harpercollege.edu/testing/docs/math-competency-options.php)for information. Students who use Math Competency to meet the mathematics requirement must complete an additional three credit-hour AAS General Education elective. See full list of AAS General Education Electives. (https://catalog.harpercollege.edu/catalog/programs/aas-general-education-electives/)

[2] See full list of AAS General Education Electives (https://catalog.harpercollege.edu/catalog/programs/aas-general-education-electives/).

[3] ART 105 is recommended.

Program Learning Outcomes

Students who successfully complete this program will be able to:

- apply appropriate terminology in construction, design, historical and technical areas.
- demonstrate mastery of design principles and elements.
- develop and execute illustrated designs in multiple techniques.
- execute design development in multiple fabrics and styles.
- apply both drafting and draping techniques in garment design.
- complete garment details with appropriate construction techniques.
- develop basic patterns using computer-aided design.
- demonstrate knowledge of fashion's response to cultural, scientific and technological advances.
- locate the resources necessary to determine current trends in color, silhouette and fabrics.
- demonstrate ability to work independently and/or as a member of a diverse team.