# ART (ART)

#### ART 100 - Art Seminar (1 Credit)

1 lecture. 1 total contact hours

Introduces art majors to the opportunities, concerns and the problems that relate to the artist. This course may be repeated up to two hours of credit

Typically offered: Fall, Spring, Summer

#### ART 105 - Introduction to Visual Art (3 Credits)

3 lecture, 3 total contact hours

Introduces the visual arts with an emphasis on creating awareness of aesthetics, artistic concepts, media, theory and criticism. In addition, students will develop a critical understanding of art and build visual literacy. IAI F2 900

Typically offered: Fall, Spring, Summer

## ART 110 - Drawing I (3 Credits)

0 lecture, 6 lab, 6 total contact hours

Introduces students to descriptive and expressive approaches to drawing with black and white media. Line work, shading, perspective and experimental techniques are practiced. Students learn to accurately depict everyday objects and surroundings, and develop an awareness of drawing as a creative process. IAI ART 904

Typically offered: Fall, Spring, Summer

#### ART 111 - Drawing II (3 Credits)

0 lecture, 6 lab, 6 total contact hours

Builds on the content of ART 110 (Drawing I) with applications beyond observation-based approaches. Emphasizes intent, idea development and use of colored media. Prerequisite: ART 110 with a grade of C or better, or consent of instructor. IAI ART 905

Typically offered: Fall, Spring

#### ART 114 - Introduction to Film (3 Credits)

2 lecture, 2 lab, 4 total contact hours

Examines the different ways of looking at film to improve understanding and appreciation of the medium as an art form. Includes critical analysis of different directors, film genres, historical trends and lecture about technique and process filmmaking. Between 10 and 15 films will be examined. IAI F2 908

Typically offered: Fall, Spring, Summer

## ART 121 - Design I (3 Credits)

0 lecture, 6 lab, 6 total contact hours

Introduces students to skills fundamental to two-dimensional visual organization. Explores elements such as line, shape and color, and principles such as unity, balance and variation. Provides a foundation for all areas of art and design. IAI ART 907

Start Smart

Typically offered: Fall, Spring, Summer

## ART 122 - Design II (3 Credits)

0 lecture, 6 lab, 6 total contact hours

Introduces students to skills fundamental to three-dimensional visual organization. Explores elements such as form, space, and process and principles such as unity, balance and variation. Provides a foundation for all areas of three-dimensional art and design. IAI ART 908 Prerequisite: ART 121 with a grade of C or better, or consent of instructor.

Typically offered: Fall, Spring

#### ART 130 - Ancient and Medieval Art (3 Credits)

3 lecture. 3 total contact hours

Follows the historical development of the visual arts produced by Western civilizations, focusing on major artistic styles, works of art and monuments. Works are examined as examples of the ideas, beliefs and practices of artists, cultures and societies. Covers the history of art from pre-history to the medieval age. IAI F2 901

Typically offered: Fall, Spring, Summer

#### ART 131 - Gothic through Romantic Art (3 Credits)

3 lecture, 3 total contact hours

Follows the historical development of the visual arts produced by Western civilizations, focusing on major artistic styles, works of art and monuments. Works are examined as examples of the ideas, beliefs and practices of artists, cultures and societies. Covers the history of art from the medieval age to the end of the eighteenth century. IAI F2 902

Typically offered: Fall, Spring, Summer

#### ART 132 - Modern and Contemporary Art (3 Credits)

3 lecture, 3 total contact hours

Follows the historical development of the visual arts produced by Western civilizations, focusing on major artistic styles, works of art and monuments. Works are examined as examples of the ideas, beliefs and practices of artists, cultures and societies. Covers the history of art from the nineteenth century to the present time. IAI F2 902

Typically offered: Fall, Spring

## ART 133 - Non-Western Art (3 Credits)

3 lecture, 3 total contact hours

Follows the historical development of the visual arts produced by non-western civilizations, focusing on major artistic styles, works of art and monuments. Works are examined as examples of the ideas, beliefs and practices of artists, cultures and societies. Covers the history of art of Africa, China, India, Japan, Middle East, Oceania and the Americas. IAI F2 903N

World Culture and Diversity

Typically offered: Fall, Spring

#### ART 206 - Printmaking Studio (3 Credits)

0 lecture, 6 lab, 6 total contact hours

Introduces techniques such as lithography, relief, intaglio and screenprinting. Fosters the development of studio practices and encourages critical awareness. Presents historical and contemporary approaches to the medium. May be repeated up to six hours of credit. Prerequisite: ART 110 or ART 121 with a grade of C or better, or consent of instructor.

Typically offered: Fall, Spring

## ART 225 - Figure Drawing Studio (3 Credits)

0 lecture, 6 lab, 6 total contact hours

Introduces students to descriptive and expressive approaches to drawing the human figure with an emphasis on anatomy, proportion, contour, gesture and volume. These concepts and techniques are practiced primarily through direct observation of live, nude models using black and white media. May be repeated up to six credit hours. Prerequisite: ART 110 with a grade of C or better, or consent of instructor.

Typically offered: Fall, Spring

## ART 241 - Digital Art and Animation Studio (3 Credits)

0 lecture, 6 lab, 6 total contact hours

Presents an introduction to a digital-based multimedia approach to making art, animation and digital drawings/illustrations. Computer hardware, software, mobile audio video devices and web-based applications are employed to capture design and produce presentation quality digital drawings/illustrations, animations, motion, web and print graphics. (Formerly: ART 150)

Typically offered: Fall, Spring, Summer

#### ART 250 - Introduction to Photographic Art (3 Credits)

0 lecture, 6 lab, 6 total contact hours

Employs digital technology as a medium for producing works of photographic art. Basic techniques and processes for using a digital still camera, image editing software and archival print technology are used to investigate straight photography as well as high manipulated images. May be repeated for up to six hours of credit. Limited free camera loans available for duration of the course; contact the instructor for more information.

Typically offered: Fall, Spring, Summer

#### ART 251 - Intermediate Photographic Art (3 Credits)

0 lecture, 6 lab, 6 total contact hours

Moving beyond basic tools and techniques for generating digital photographic artworks, students explore varied digital image workflow strategies, studio photography and lighting, and emerging photographic technologies, such as drone aerial photography, video, and camera phones. Artwork output and presentation tactics are stressed. May be repeated for up to six hours of credit. Limited free camera loans and misc. photo equipment available for duration of the course; contact the instructor for more information. Although not a requirement, students interested in an introduction to photography are recommended to begin with ART 250 Introduction to Photographic Art.

Typically offered: Fall, Spring

## ART 261 - Painting Studio (3 Credits)

0 lecture, 6 lab, 6 total contact hours

Introduces painting techniques and media, fosters the development of studio practices, and encourages critical awareness. Presents historical and contemporary approaches to the medium. May be repeated up to six hours of credit. Prerequisite: ART 110 or ART 121 with a grade of C or better, or consent of instructor.

Typically offered: Spring

#### ART 280 - Topics in Art History (1-6 Credits)

1 - 6 lecture, 1 - 6 total contact hours

Studies selected topics or debates in art history. The exact content and instructional methodology will vary semester to semester depending on the material studied. A syllabus or course outline containing additional information will be available with pre-registration materials each time that the course is offered. This course may be repeated two times to a maximum of six credit hours.

Typically offered: Fall, Spring, Summer

# ART 281 - Topics in Studio Art (3 Credits)

0 lecture, 6 lab, 6 total contact hours

Explores selected practices in studio art. The exact content and instructional methodology will vary semester to semester depending on the material covered. A syllabus or course outline containing additional information will be available with pre-registration materials each time that the course is offered. This course may be repeated up to a maximum of six credit hours. Prerequisite: ART 111 and ART 122 with grades of C or better, or consent of instructor.

Typically offered: Fall, Spring, Summer

#### ART 291 - Ceramics Studio (3 Credits)

0 lecture. 6 lab. 6 total contact hours

Introduces hand-building and wheel-throwing techniques, as well as glazing and firing processes. Fosters the development of studio practices and encourages critical awareness. Presents historical and contemporary approaches to the medium. May be repeated up to six hours of credit.

Typically offered: Fall, Spring, Summer

#### ART 296 - Sculpture Studio (3 Credits)

0 lecture, 6 lab, 6 total contact hours

Introduces sculpture techniques, three-dimensional forms and media. Fosters the development of studio practices and encourages cirtical awareness. Presents historical and contemporary approaches to the medium. May be repeated up to six hours of credit. Prerequisite: ART 110 or ART 121 with a grade of C or better, or consent of instructor.

Typically offered: Spring